**/\*\***

**\* Class cental\_stock\_system**

**\*/**

**public class cental\_stock\_system {**

**//**

**// Fields**

**//**

**private void store\_stock\_details;**

**//**

**// Constructors**

**//**

**public cental\_stock\_system () { };**

**//**

**// Methods**

**//**

**//**

**// Accessor methods**

**//**

**/\*\***

**\* Set the value of store\_stock\_details**

**\* @param newVar the new value of store\_stock\_details**

**\*/**

**private void setStore\_stock\_details (void newVar) {**

**store\_stock\_details = newVar;**

**}**

**/\*\***

**\* Get the value of store\_stock\_details**

**\* @return the value of store\_stock\_details**

**\*/**

**private void getStore\_stock\_details () {**

**return store\_stock\_details;**

**}**

**//**

**// Other methods**

**//**

**/\*\***

**\*/**

**public void print\_bill()**

**{**

**}**

**/\*\***

**\*/**

**public void deliver\_product()**

**{**

**}**

**}**

**/\*\***

**\* Class customer**

**\*/**

**public class customer {**

**//**

**// Fields**

**//**

**private void place\_order;**

**//**

**// Constructors**

**//**

**public customer () { };**

**//**

**// Methods**

**//**

**//**

**// Accessor methods**

**//**

**/\*\***

**\* Set the value of place\_order**

**\* @param newVar the new value of place\_order**

**\*/**

**private void setPlace\_order (void newVar) {**

**place\_order = newVar;**

**}**

**/\*\***

**\* Get the value of place\_order**

**\* @return the value of place\_order**

**\*/**

**private void getPlace\_order () {**

**return place\_order;**

**}**

**//**

**// Other methods**

**//**

**/\*\***

**\*/**

**public void payment()**

**{**

**}**

**}**

**/\*\***

**\* Class stock\_dealer**

**\*/**

**public class stock\_dealer {**

**//**

**// Fields**

**//**

**private void take\_order;**

**private void enter\_details;**

**private void verify\_details;**

**//**

**// Constructors**

**//**

**public stock\_dealer () { };**

**//**

**// Methods**

**//**

**//**

**// Accessor methods**

**//**

**/\*\***

**\* Set the value of take\_order**

**\* @param newVar the new value of take\_order**

**\*/**

**private void setTake\_order (void newVar) {**

**take\_order = newVar;**

**}**

**/\*\***

**\* Get the value of take\_order**

**\* @return the value of take\_order**

**\*/**

**private void getTake\_order () {**

**return take\_order;**

**}**

**/\*\***

**\* Set the value of enter\_details**

**\* @param newVar the new value of enter\_details**

**\*/**

**private void setEnter\_details (void newVar) {**

**enter\_details = newVar;**

**}**

**/\*\***

**\* Get the value of enter\_details**

**\* @return the value of enter\_details**

**\*/**

**private void getEnter\_details () {**

**return enter\_details;**

**}**

**/\*\***

**\* Set the value of verify\_details**

**\* @param newVar the new value of verify\_details**

**\*/**

**private void setVerify\_details (void newVar) {**

**verify\_details = newVar;**

**}**

**/\*\***

**\* Get the value of verify\_details**

**\* @return the value of verify\_details**

**\*/**

**private void getVerify\_details () {**

**return verify\_details;**

**}**

**//**

**// Other methods**

**//**

**/\*\***

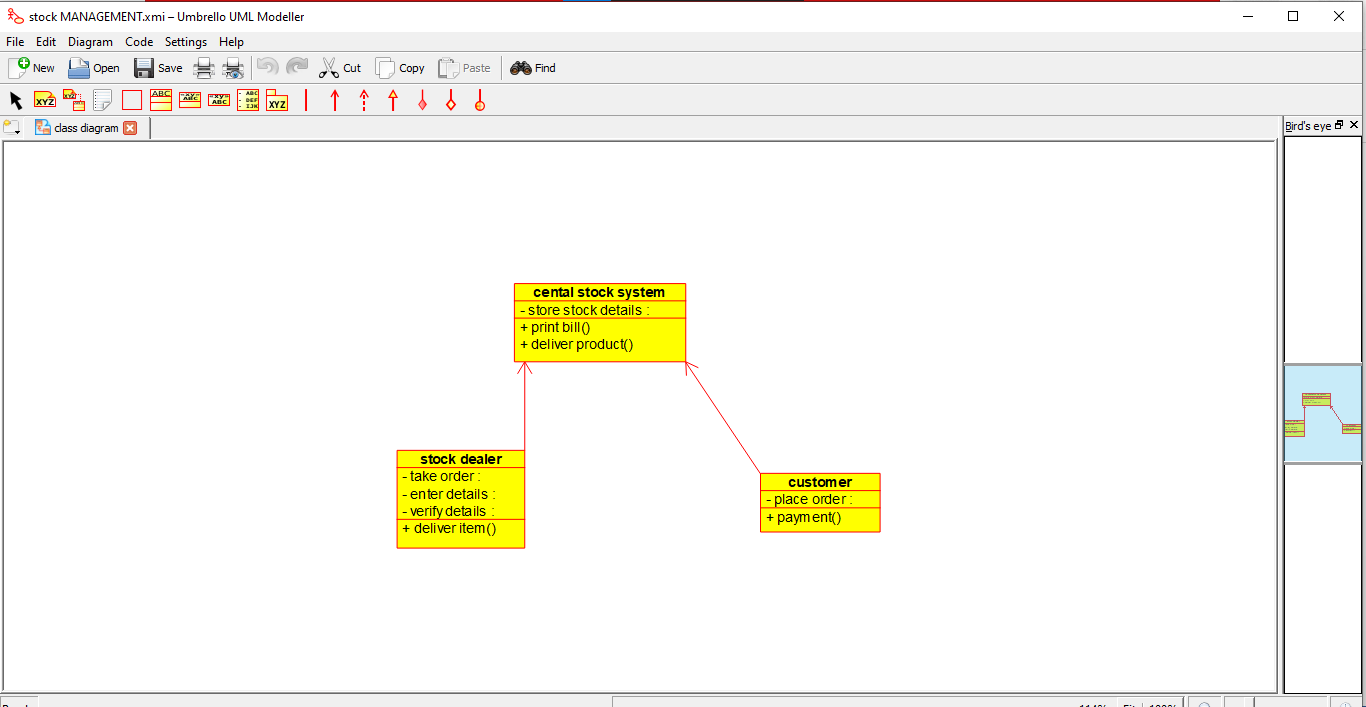
**\*/**

**public void deliver\_item()**

**{**

**}**

**}**

****